



Cibola Little League

Bylaws

League ID: 431-08-03

2026

Pending Approval

Modified: November 2025



Cibola Little League Bylaws

Article #1 - General League Information

Cibola Little League (CLL) is a not for profit organization. These bylaws are not intended to override any Little League (LL) Rule, Regulation or Policy. They are intended to reinforce LL Rules, Regulations and Policies and allow CLL to set forth their guidance for the current year. These rules are reviewed and discussed by the Board

of Directors prior to the start of the season.

Section 1: Address Information

- **Mailing Address:** P.O. Box 15233, Rio Rancho, NM 87174
- **Physical Address:** 3620 Chayote Rd NE, Rio Rancho, NM 87144

Section 2: Operating Year

- The financial (fiscal) year will start on 1 Oct 2025 and end on 30 Sep 2026.
- The Spring season will begin on 2 Feb 2026 and end on 30 May 2026.
- The Fall season will begin on 3 Aug 2026 and end on 31 Oct 2026.

Section 3: Registration

Registration can be completed through one of the following options:

- Online through [CLLs website](#) from 17 Nov 2025 through 24 Jan 2026. After 25 Jan 2026, we will only take registrations to fill incomplete teams. (a late fee may apply)
- Registrations will be limited due to field space and availability as follows:
 - Tee Ball: 84 Players (6 teams * 14 players per team)
 - Rookies Baseball: 104 Players (8 teams * 13 players per team)
 - Rookie Softball: 26 Players (2 teams * 13 players per team)
 - Minor Baseball: 60 Players (5 teams * 12 players per team)
 - Minor Softball 24 Players (2 teams * 12 players per team)
 - Major Baseball: 36 Players (3 teams * 12 players per team)
 - Major Softball 12 Players (1 team * 12 players per team)
 - Intermediate Baseball 12 Players (1 team * 12 players per team)
 - Junior Baseball: 12 players (1 team * 12 players per team)
 - Junior Softball: 12 players (1 team * 12 players per team)
 - Senior Baseball: 12 players (1 team * 12 players per team)
 - Senior Softball: 12 players (1 team * 12 players per team)
 - Total: 406 Players @ 32 Teams

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- The league does reserve the right to alternate these registration numbers at any point based on registration trends.
- The lack of volunteers offering to manage a team, could reduce the number of teams and require refunds for

players that we are unable to place on teams. Refunds will be issued after we have made all possible attempts to find a spot for the players.

- In-person registration, as required by District Administrator (DA).
 - **Location:** Sabana Grande Community Center
 - **Dates/Time:**
 - 17 Jan 2026 8:30am - 1pm
 - 24 Jan 2026 8:30am - 1pm
- All players registered to play at CLL will be required to provide proof that they reside within the CLL boundaries to play in the league and division that they have registered for.
 - Certain exceptions are allowed for grandfathered families and school enrollment.
 - Players that were verified for all-stars in 2025 will not be required to provide proof as they are already validated for the upcoming season.
- Registration Cost Assistance for 2026 may be available through the T-Mobile Little League® Call Up Grant Program. The league will make all possible attempts to workout arrangements for families in need that are not able to be approved through the T-Mobile Program.
- Board members will be supplied with a registration code that will offset their registration costs (not fundraiser fees) in trade-off for their services to the league through the donation of their time. Use of the code constitutes an agreement to provide the following volunteer hours back to the league. Failure to meet the requirement could be subject to discipline by the Board of Directors. Consideration for family needs, work requirements, and hardship must be taken into consideration by the Board.
 - Requirements:
 - Must attend at least two hours of the two In-person mandatory registration dates.
 - Must contribute 10 spots of Board Member on duty time throughout the year.
 - Each spot will be on average between 1.5 and 2.5 hours as needed for game coverage.
 - At least 3 spots each during the months of Oct, Mar, Apr, May, Aug, & Sep are the expectation to get 8 spots covered.

EXCEPTIONS: UIC covering games over BMOD Shifts or finding approved coverage for required slots.
- Waiver or Refund of registration cost do not cover receiving the fundraiser tickets since only the registration cost is covered. The Board Members are welcome to purchase tickets to sell as they benefit the league. Tickets should be paid for upfront unless an agreement is made with the treasure or president to turn-in the collected funds afterwards.

Section 4: Season Dates

The following dates are subject to change.

- Minor and above skills assessment:
 - Baseball: Jan 31, 2026 from 12pm - 5pm
 - Major BB (9-12): 12-2pm
 - Minor BB (7-10): 2-4pm
 - Int/Jr/Sr: 4pm - 5pm
 - Softball: Jan 31, 2026 from 9am - 12pm
 - Combined

Note: In the event the league is unable to host the skills assessment, a make-up date will be 3 and/or 5 Feb 2026 from 530-830pm for both BB and SB.

- Minor and above drafts:
 - Baseball: 31 Jan 2026
 - Majors: 5 PM
 - Minors: 5 PM
 - Int/Jr/Sr: 7 PM
 - Softball: 31 Jan 2026
 - All SB: 5 PM
 - Minor SB: 5 PM
 - Jr/Sr SB: 7 PM
- Regular Season
 - Practices Start: 2 Feb 26
 - Games Start: 16 Mar 26
 - Games End: 30 May 26
 - Regular season games will be completed on 23 May 2026 with make-ups the following week, as needed for all-star eligibility.
- All-stars
 - Announcement: After 15 May 26 as required by LL and all players have met all-star eligibility to include verification.
 - Season Starts: NLT 30 May 26 or when all players have met all-star eligibility but not before 15 May 26

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- Fall Season
 - Practices Start: 3 Aug 26
 - Games Start: 31 Aug 26
 - Games End: 31 Oct 26

Section 5: Divisions

The following divisions will be offered by CLL for registration. If there are not enough players registered to fill a team, we will work with the other District 8 (D8) leagues to find a place for them to play. In the event that arrangements can not be made, a refund will be issued in full (minus the fundraiser fee).

Divisions:

- T-Ball
- Rookie Baseball & Softball
- Minor Baseball & Softball
- Major Baseball and Softball
- Intermediate Baseball
- Junior Baseball and Softball
- Senior Baseball and Softball

Each division has a set age group that is used by CLL as required by LL Regulations to determine where the players should be participating at. In rare cases, playing ability can be used to determine if a player should be allowed to play up or down. The playing ability will be assessed by the managers of the divisions, player agent(s) and/or the President/Vice President of the league.

For additional division information see [Article 6 - Divisions](#).

Section 6: Fundraising/Marketing/Sponsorship

Fundraiser

The league will use a Raffle as our League Fundraiser this year. A sheet will be available under the forms tab on our Website to sell Tickets for your athlete. The Raffle money will be collected in or before March 2026 just before we have Opening Ceremonies. The Sheets will be used to create tickets and draw names for prizes at opening ceremonies.

Marketing

Marketing for the league will be done via email, peachjar, website, and social media. We encourage those on social media to connect with our social media accounts (facebook, Instagram & TikTok). Email is sent to those that have created accounts on the CLL website.

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Sponsorship

CLL has three levels of sponsorship available to assist with the financial costs that it takes to run the league and further its development in sport for the youth of the community through baseball and softball.

Section 7: Managers/Coaches

Managers

- CLL will consider all managers that have indicated interest during the registration process or notified the Board of Directors using the [Return Manager Sign-up form](#) or [New Manager Sign-up form](#).
- Managers will be selected by the President and then approved by the Board of Directors annually. [Regulation 1(b)]
 - Like the Board of Directors, no one has tenure in the league [Frequently Asked Questions #2]
 - Board Members will not be eligible to manager or coach if they are unable to manage the time for BMOD and coaching.

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- Failure to meet your obligation after being appointed as a manager/coach will result in the league assigning you dates to be BMOD. Failure to meet those assigned dates will result in a board vote to determine if you should be removed from a managing/coaching role.
- Managers must have completed the following LL requirements to be an approved volunteer:
 - Complete the Abuse Awareness Course and Diamond Leader Course provide certificates to the league.
 - Completed the JDP background check process.
 - Completed or Commits to attending a First Aid Course
- Managers will be required to submit plans for umpires, scorekeepers, etc. 48 hours prior to their game. Managers will need to step in or an approved Coach/Volunteer with a badge can be assigned. If a manager/coach or volunteer cannot be found PRIOR to game start time the manager will forfeit the game. UIC and/or BMOD is not responsible for finding these volunteers.
- Managers are required to report any excessive absence of players to the player agent in a timely manner. Excessive absences will be reported via google form. This will allow the league to track any issues that occur with attendance to practices and games.
- Managers are required to report any player issues to the player agent within 48 hours of an issue. Player issues will be reported via google form. This will allow the league to be proactive in understanding and addressing issues within the league.

Coaches

- Managers must have completed the following LL requirements to be an approved volunteer:
 - Completed the Abuse Awareness Course and Diamond Leader Course to provide their certificates to the league.
 - Completed the JDP background check process.

Managers/Coaches

- Managers/Coaches can be removed and replaced for actions determined detrimental to the league by a super majority vote of the Board of Directors.
 - Such actions could prevent them from being able to participate with the league in any capacity in the future.

Section 8: Playing Equipment

- Each manager will be provided proper playing equipment appropriate for their division of play.
 - Batting Helmets
 - Catchers Gear (Mask, Throat guard, Shin Protectors, Chest Protector, and Catchers Glove)
 - Batting Tee (T-Ball Only)
 - Throw Down Bases (Minors and below)
 - Bat (T-Ball Only)
 - Pitch Counter (Minor BB and above)

- Line-up Cards (Rookies and above)
- Scorebook (Rookies and above)
- Practice and Game Balls

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- The league will review finances at the end of each season and determine if funds are available for any form of credit (refund or future credit) to be issued to the manager for their service and dedication to the league.
- The league reserves the right to offer the same credit offer to any volunteer that is noticed going above and beyond in the league. To include umpiring, coaching in multiple teams, concessions shifts etc.
- There will be no equipment deposits required from managers. If equipment is not turned-in for some reason, a manager will not be eligible for any refunds from the league, if available and/or not eligible to manage/coach until it is returned or paid for. Invoices will go out immediately following the final turn in date scheduled post season. Legal action to follow for outstanding invoices.

Section 9: Uniforms

- The following will be provided for each player that is registered for the season. The uniform pieces distributed factor into the cost associated with the Spring and Fall seasons.
- Hat
- Jersey
- Belt (Spring Only)
- Socks (Spring Only)
- During the Fall Season - Pants, Socks, and Belt colors and style are the decision of the team manager. The Board of Directors does highly encourage them to be cost effective for the parents.

Section 10: Field Maintenance

- The fields are the property of Rio Rancho Parks and Recreation Department, (P&R) and rented to CLL each season. The P&R team will maintain (drag, repair, water, etc.) the fields as part of the agreement. They will line the fields prior to play once a day.
- CLL will be responsible for any lining of the fields between games.
- This will be the responsibility of the managers, if they want fresh lines, provided it does not impact the start time of the following game.
- CLL is responsible for assisting with maintaining certain aspects of the field:
 - Batters/Catchers Box - The home team must repair the batter's box after each game.
 - Pitching Mound - The visiting team must repair the pitching mound/area after each game. ○ Dugouts - Both teams are responsible for the cleaning of their dugout.
 - Stands - Managers and Parents are responsible for the cleaning of their seating areas.

- Failure of teams to complete their assigned responsibilities on multiple occasions could result in disciplinary action by the Board of Directors.
- In the event one of the teams is not a CLL team; the home team is responsible for all field maintenance.

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Section 11: Permits & Insurance

- CLL will obtain the mandatory issuance as required by LL. The following entities will be included on the insurance:
 - The Rio Rancho Public Schools
 - Rio Rancho Parks & Recreations Department
 - Sandoval County
 - Bernalillo Soccer Complex

Section 12: Background Checks

- Background checks will be required by ALL volunteers with continuous access to the players as required by LL. This includes but is not limited to Board Members, Managers, Coaches, Concessions and Umpires.
- Failure to obtain or pass a background check in accordance to LL Regulations will prevent an individual from being a league volunteer.
- All approved volunteers **MUST** wear proper identification anytime they are present with players.
- In accordance with new LL requirements in 2025, all volunteers will be required to complete the Abuse Awareness Training annually.

Section 13: Concessions

Concession will be managed by the Concession Manager.

Each team will be expected to provide volunteers to assist with concessions.

Managers are responsible for ensuring their allotted mandatory time each season:

- Two (2) week day shifts (One opening shift and one closing shift).
- One (1) weekend shift.

Workers should report (½) half an hour before the official start of games.

Failure to fulfill the team's Concession Duties will result in a one game suspense of the manager. Continued failures to fulfill the team's concession duties will result in the board determining further consequences.

Section 14: Board Member on Duty

The Board of Directors (BOD) shall be engaged with the members of the league (players, coaches, etc.). This includes participating at the fields during games as a Board Member on Duty (BMOD).

A BMOD **MUST** be present at each game. Coaches, Managers, Parents and Umpires should not be considered the BMOD when working those functions (except in limited situations), but shall take their turn as the BMOD. Umpires, Managers, spectating Parents and Coaches need to be able to be focused on their task at hand. Umpires, Managers, Coaches, etc. are expected to still take their turn as the BMOD turns.

For the board members who don't voluntarily sign up, they will be assigned shifts. It will be up to the board member scheduled to secure a replacement for their shift. Failure to cover two or more shifts without arranging coverage or

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approved reason is grounds for a board vote for dismissal from a manager/coach role or from the league board of directors.

Duties Include:

- Opening and/or Closing Batting Cages, Bathrooms, & Concessions (Noting Concession volunteers)
- Monitoring Concessions and Games
- Enforcing the Park Rules in accordance with City, Cibola, and Little League.
 - Pets, Smoking, Alcohol
 - Pets are permitted provided they are on a leash and not creating an issue. Any pets not on a leash (or in a carrier) and/or creating an issue will be required to leave.
- Resolving Issues with fans, managers, and coaches during events
- Prevent the riding of bicycles, skateboards, scooters etc. in the concourse area.
- Prevent unsafe actions from happening in the concourse area such as through baseball, softballs, and playing soccer.
- Ensuring that games have umpires, scorekeepers, etc. PRIOR to game starts.
- **If requirements are not in place, games will be postponed but will not impede the start of the next game.**

Section 15: Parents

- Are expected to display sportsmanship at all times and adhere to the LL [Parent Code of Conduct](#) at all times whether they have signed it or not.
- Parents will be provided a google form link via our webpage to allow them to report any league issues and

concerns.

Section 16: Bylaw Modifications:

- The CLL Board of Directors reserves the right to alter any of the Bylaws at any time during the season with a majority vote of the Board of Directors. All changes will be submitted to the DA upon changes being made. The league will be notified of such changes that will take place seven (7) days in advance.

Article #2 - Players

Section 1: Player Selection Process

LL does not allow property players in Minor or below divisions.

CLL will use the following processes for placement of players on teams:

- T-Ball/Rookie Players
 - Players will be evenly distributed amongst teams by the Player Agent until all registered players have been placed on a team in accordance with LL Rules and Regulations for Draft C Process.

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- Friend and Team requests are allowed, but not a guarantee of team placement.
- All teams are subject to President/Vice President review for balance of team strength as required by LL. ●

Minor and above Players

- Players must attend skills assessments
 - Those that do not attend the assessment will be placed on teams by the Player Agent by filling teams with less players first and then alternating through teams until they have met the maximum player limit per team.
 - No team will be allowed to be stacked with all the talent. If this is noticed, the president/vice president will redistribute players in accordance with Little League rules.
- Players will be drafted using the LL approved "Plan A - Conventional Draft Plan"
 - Major and up players may be placed back on their original teams from the past season or declare they want to be placed in the draft pool. Players returning to teams does not guarantee it will be the same manager and/or coaches and/or team name.
 - Minor players of age are subject to draft in the Majors Division. Refusal to be drafted to the majors division makes the player ineligible for pool play in the Major Division and could make them non-eligible for all-stars. (Regulation VIII)
- Coach requests will not be allowed in the spring, except where allowed by exception with LL Rules and Regulations.
 - Sibling requests must be made to the league within 24-hours of skills assessment.

- Special consideration requests must be made to the league within 72-hours of assessments.
 - You must be able to demonstrate a hardship for this to be considered.
- Coach requests will be allowed in the fall, provided teams are fair and balanced for all players to have an even ability to learn. The league has voted to allow coaches 3 player request picks from the coach requests. After a coach has their 3 players that have requested them, players will be distributed by the player agent in an attempt to balance the teams.

Section 2: Player Replacement

1. Managers may not replace players, borrow players, call up players, or call pool players at any time in accordance with LL Regulation III(d).
2. The pool player process will consist of
 - a. Parents signing their player up for pool play via the approved CLL Pool Player Volunteer form
 - b. Managers requesting pool player(s) via the approved CLL Pool Player Request form
 - c. Player agents will use the following rules and process to locate and provide pool players i.
 - Process.

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1. Review the CLL Pool Player Volunteer list first, rotating through all players on the list to balance the use of pool players.
 - a. This list is the primary list and must be exhausted before going to the next option.
2. Contact the managers of the other teams in the same division for any players that might be available to participate.
3. Contact the managers of the above/below divisions for any players that might be available to participate.

ii. Rules

1. No pool player may be used back to back without having attempted to find alternate pool players first.
2. Players must still be of appropriate league age.
3. Major players may not play down in the minor division.
 4. Review any concerns/complaints that the league might have received and documented regarding a player to determine if they should be allowed to pool play.
- d. Notify the manager requesting a pool player of the availability of any and all players they need along with any special playing requirements such as the 9 consecutive outs and 1 at-bat.
3. Managers violating the pool player rules will be required to miss the following game for failing to follow the pool

play rules. Continuous violations of pool players is subject for a manager to be removed as manager from the team.

Section 3: Mandatory Play

- Managers are required to ensure that all players drafted or assigned to their team meet the little league requirement for mandatory play in accordance with LL Regulation IV(i).
 - Mandatory play = 6 Defensive Outs and 1 Complete at-bat per player present at the time the game starts.
 - Failure by a manager to meet the mandatory play requirement must meet that player's minimum play requirements at the start of the next game. Subsequent failures to meet minimum mandatory play could lead to a more severe penalty as defined by the Board of Directors in accordance with the LL Regulations.

Section 4: Pitch Count (Baseball Only)

- LL Regulation VI has very defined rules in regards to the number of pitches that a pitcher may throw in a game along with the number of days of rest that must be met before the player may pitch again.
 - Fall Season:
 - Please see pitching Regulations [HERE](#)

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- Days of rest shall still be fully enforced
- Managers are responsible for reading and understanding the following pitching Regulations and Rules: ■
 - Maximum Number of Pitches By Age - Regulation VI(c)
 - Number of Days of Rest Required By Age and Pitches Thrown - Regulation VI(d)
 - Under no circumstances may a pitcher pitch three consecutive days - Regulation VI(d)
 - Once a pitcher has exceeded 20 pitches, they are no longer eligible to catch - Regulation VI(c) ■ Exception - Pitcher starts the current batter with less than 20 pitches, they may finish pitching to the current batter and still be eligible to catch.
 - Managers are required to track all pitches thrown on the [LL Pitching Tracker](#) during the game. This should be done by an official scorekeeper and/or pitch counter.
 - Managers are required to complete a [LL Pitching Affidavit](#) at the conclusion of each game.
 - Managers are required to provide their affidavit at the plate meeting prior to each game for the umpire to confirm and verify prior to the game starting.
 - Failure to provide a properly filled-out and signed affidavit could result in a rescheduling of a game as decided by the Board of Directors.

Section 5: Discipline

- Players

- Are expected to display sportsmanship at all times.
 - Managers are not allowed to remove players from events without approval of the player agent or board member on duty. Managers may when the situation warrants the issue, place the player on the bench once they have met their mandatory playing time.
 - Repeat reports of unsportsmanship to the Board of Directors will result in the following actions:
 - First Offense - Written notice/Phone Call to the Parents
 - Second Offense - Meeting with the Player, Parents, and Board of Directors
 - Third Offense - Possible suspension from the league
- Volunteers/Spectators
 - Repeat reports of unsportsmanship to the Board of Directors will result in the following actions:
 - First Offense - One or Two game suspension (depending on severity of the issue immediate suspension until a hearing is conducted).
 - Second Offense - Immediate suspension until a disciplinary hearing is conducted (volunteer status suspended).
 - Third Offense - Immediate suspension until a disciplinary hearing is conducted (volunteer status suspended). May be subject to suspension from the league.

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- Board Members
 - Reports of board members being less than professional, unsportsmanlike, or failing to meet their obligations will result in the following actions.
 - First Offense - Discussion with the President or Vice President.
 - Second Offense - Written notice of non-compliance.
 - Third Offense - Immediate suspension until a disciplinary hearing is conducted (volunteer status suspended). May be subject to suspension from the league.
- The Board of Directors reserves the right to alter the discipline based on the severity of the situation.

Section 6: Release of rostered players

- Managers may request the release of players that fail to show for practice and/or games or other justifiable reasons as defined in LL Regulation III(e). A release of player(s) must be submitted in writing to the Player Agent and is subject to approval by the Board of Directors. A manager may not for any reason, release a player.

Article #3 - Game Operations

Section 1: Schedules

- The league will provide a game schedule for each season approximately one week before the start of each season.
 - Since many of our teams will inter-league with other teams from the district, we often have to wait until they release the schedule with remaining field availability.

Section 2: Game Days & Times

- Games will be scheduled Monday to Saturday. No games will be scheduled on Sundays unless for the purpose of a tournament.
- Weekday scheduled games will not start before 530 pm.
- Saturday scheduled games will not start before 800 am.
- All games will be concluded by 10:00 pm, except where allowed by LL rules to complete an inning.

Section 3: Pregame

- All teams are expected to arrive 30-40 minutes prior to the game time.
- Managers are expected to:
 - Complete a properly filled out line-up card (except Tee Ball)
 - This included First Name, Last Name, Uniform Number, and Starting Positions (Rookies and up).
 - Must be completed in ink.

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- Must be swapped with the opposing manager prior to game start.
- Plan for an umpire (home and visitor) in the event the league is unable to provide one.
 - Required for Rookie and up divisions of BB and SB
- Provide a scorekeeper and pitch tracker (baseball only) for each home game.
- Survey the field for safe playing conditions. (Managers & game officials)
- Verify that all player equipment meets LL Rules and Regulations for use.
- Have the Safety Kit and Emergency Contact paperwork available.

Section 4: Postgame

- Managers are expected to:
 - Complete their obligations under [Article II Section 10: Field Maintenance](#).
 - Complete their [LL Pitching Affidavit](#).

- Secure the fields, connex boxes, and any other league resource that they used.

Section 5: Ground Rules & League Options

CLL has adopted the following rules and regulations that will be enforced on top of the standard LL Rules, Regulation, and Policies. If a Rule or Regulation set forth by the league violates a LL or District 8 Inter-league Rule, Regulation, or Policy, those rules shall be followed.

All divisions:

- The league has **opted** that all divisions will utilize the Continuous Batting Order. - Rule 4.04 ● The league has **opted** to utilize the courtesy runner for the pitcher or catcher with two outs. - Rule 3.04, & 7.14(b)
- There is a 5 run limit per inning for each team until the 6th inning. At the top of the 6th inning, there is no limit in effect per inning. All runs will be counted when there is a homerun over the fence. [This does not impact T-Ball]
- A 10 run limit after 4 innings is in effect. The Board has **opted** not to use the 15 run rule after 3 innings. [This does not impact T-Ball] - Rule 4.10(e)(note 2)
- A 8 run limit after 5 innings has been **opted** in..
 - 4.10e, NOTE: (pg. 114 BB and 110 SB) – (1) If the visiting team has a lead of fifteen (15), ten (10) or eight (8) runs or more respectively, the home team must bat in its half inning. (2) The local league may adopt the option of not using this rule. A game determined by the 15-run rule, 10-run rule, or 8-run rule shall be considered a regulation game.
- The league has **opted** to allow games to be played with 8 players.
 - Games shall not start with less than 8 players. - Rule 4.16a
 - Games shall not be continued with less than 8 players. Rule 4.17

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- Players are not allowed to sit out more than one consecutive innings. [This does not impact T-Ball]
- Players shall not start consecutive games on the bench. If a player starts game one on the bench, they shall be listed in a fielding position for game two. If a player does not show for game 2, all attempts should be made to start the player in game 3. [This does not impact T-Ball]
- Players that sit on the bench and enter the game may not be put back on the bench until all players have taken their turn on the bench. Exceptions apply for issues that arise such as injuries, players that need to leave early, etc. If a player is pulled early for conduct on the field a report must be filed to the player agent explaining the loss of playing time. [This does not impact T-Ball]
- Players shall be given the fair opportunity to play any and all positions on the field. If a manager feels that a player should not be playing a position for safety reasons after they have gotten an attempt to play the position, then a report needs to be filed with the player agent.
 - If there is disagreement between the parent and manager about playing ability, the player agent, vice president, or president will attend an event to determine the path forward.
- Players shall be rotated throughout the entire field. No player may play the same position in more than two innings

in a row. Exception is a pitcher that has not completed his/her pitch or inning limit.

- Spring: Minors and up divisions of BB and SB are NOT required to rotate players throughout the entire field.
- Fall: Minor and up divisions of BB and SB and above shall rotate players throughout the entire field
- Managers in Rookies and Tee Ball are still expected to provide players the opportunities to play any and all positions as noted in fair opportunity to play rule.
- Managers are expected to have scorebooks noted with all players positions or other systems to track player positions.
- Teams shall alternate their batting orders from game to game to ensure that players at the bottom get to also bat at the top. (The same athlete CANNOT be the last batter in the second game if they were in the first game.)
- The Home team will provide a plate Umpire and the Visiting team will provide the Field Umpire. Umpires should report (½) half an hour before the official start of games. Disrespectful behavior in any manner to the umpires will not be tolerated and may lead to removal from the game and complex. [This does not impact T-Ball]
- Teams should report to the field for set up thirty (30) minutes before the official start of games.
- Each team will establish a batting line-up card for the game that includes all present ball players. Children will be rotated through positions based on coach discretion.
- The game's scheduled start time starts the time clock, not when the managers start play.
- Umpires and Managers should maintain an active pace so that as many innings as possible are completed.
- Scoreboard use is at the discretion of Home team scorekeepers.

Minor and Major Baseball

- The league has **opted** that all protests in the Minor Division do not have to be resolved before the next pitch or play. - Rule 4.19(g) (to clarify if the challenge is brought during the next live pitch not past the next at bat; in an attempt PRIOR to the very next play)
- Due to field limitations the following time limits are in effect: - Regulation VII(d), X(c)

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- Minor BB
 - Weekdays/Weekends: No new innings shall be started after one-hour and forty five (1hr 45min) from the game start time. All innings started before the time limit shall be completed unless other restrictions (weather, lighting, etc.) halt the game.
 - For games with a following game: If the game is not completed by or can't be completed by the 2-hour mark, the game shall be suspended and completed from the suspended point until the game has completed the final inning as required.
 - For games with no following game: The game will be completed until the final inning is complete or suspended due to other restrictions.
 - Fall Season - Games will conclude at 1 hour and 45 Min regardless of the number of innings played. The current batter will be allowed to finish their at-bat.

- Major BB

- Weekdays/Weekends: No new innings shall be started after two-hours from the game start time. All innings started before the time limit shall be completed unless other restrictions (weather, lighting, etc.) halt the game. If a game is able to be considered regulation by Rules 4.10 and 4.11, the game is concluded. If a game is not able to be considered regulation, the game is suspended.

- Fall Season - Games will conclude at 1 hours and 45 regardless of the number of innings played. The current batter will be allowed to finish their at-bat.

- The league has **opted** not to suspend the five (5) run rule in the Minor Division for the last half inning. This does not apply to the 6th inning. The 6th inning is still an unlimited run inning. - Rule (5.07)
- The league has **opted** to enforce the one foot at all times in the batter box. - Rule 6.02(c)
- The league has **opted** to remain with the uncaught third strike rule for major baseball. - Rule 6.05(b)(2)
- The league has elected to **opt** out on enforcing ejections for the relaying or stealing of signs. However, a player, coach, and/or manager are still responsible for proper sportsmanship and could face disciplinary action by the BOD. - Rule 9.01d
- Fall Season - Unlimited time-outs will be allowed, however, if it is determined that you are using them in a non sportsmanship way, the umpire or BMOD has the authority to enforce the LL required timeout limits.

Rookie Baseball

- There is a (1.5) one and a half-hour time limit on all games unless restricted by weather conditions or sunlight.
- A coach/adult will feed the pitch to his/her respective team. The Pitcher can stand on the chalk line and can end up only 1 step beyond the chalk line. If the city has not drawn the circle for the game, the managers are responsible for adding the chalk line.
- The pitching machine shall be set at 37 miles per hour. Only adjustments to the up and down and left and right will be allowed.
- Each batter will be awarded (6) six pitches per at bat.

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- A batter will be called out on (3) three swinging strikes. Failing to put the ball into play after (6) six pitches, the batter will be called out. The batter cannot end his/her at bat on a foul ball unless caught.
- If a batted ball strikes the pitching machine and ricochets away from it, it is a live ball. If a batted or thrown ball comes to rest under or in close proximity to the pitching machine, time shall be called and baserunners awarded bases to the base they were advancing to. Safety is a priority and it is not safe for a player to attempt to retrieve a ball near the pitching machine.
- Only one base on an overthrow will be awarded. A runner can only score from third base on a batted ball in play. If a runner is going to first base and a ball is overthrown the runner may advance to second at own risk. That is one base on an overthrow. If the defensive team throws the ball to second base to try to get the out and it is overthrown the player may advance to third. An overthrow at third and the runner stays at third. If the ball is hit to the outfield the runner may advance as many bases till the ball enters the infield (dirt area). The runner must stay

at base headed toward at time of ball entering the infield. EXAMPLE: the ball is hit to the outfield, runner is heading toward second when the ball enters the infield regardless of where the ball enters or overthrown. The runner stays at second.

- An inside the park homerun is possible if the runner is fast and the ball never enters the infield.
- Runners may steal second and third base only on a passed ball after the ball passes the catcher. If the catcher catches the ball or knocks it down the runner cannot advance. (If both managers are in agreement on stealing)
- The league will host a two-loss elimination tournament over the final two weeks of the season. All teams will be required to participate. If a team will have less than 10 players for a game, the league will assign players to participate on that team to ensure equal playing strength.
 - Teams will only be permitted to have 10 players on the field. This player will be a fourth outfielder.
 - A league game monitor will be assigned to the game and have all final calls on out/safe and rule interpretations. There will be no protests allowed beyond the game monitor.
 - Non-Championship games will have a 2-hour time limit plus finish the inning.
 - No new inning may be started after 1 hour and 45 minutes.
 - Any inning prior to the 1 hour and 45 minute rule must be completed.
 - Championship games will not have a time limit.
 - Run-rules are in affect and the losing manager shall conceded the game:
 - 15 After 3
 - 10 After 4 or more innings
 - Unlimited batting and runs will be allowed in the event the 6th inning is reached.
 - Any rules not covered here follow the previously defined Rookie Rules from the Bylaws and LLI. ○

Teams will be allowed a maximum of 4 coaches.

- One must remain in the dugout with players at all times.
- Three may be placed on the field.

T-Ball

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- Teams will play a maximum of 45 minutes unless restricted by weather conditions or sunlight. The visiting team will bat their lineup once, then switch to defense. The home team will bat their lineup once. When the visiting team and the home team come up to bat a second time, the ball will be placed on the tee immediately. No overhand pitching for the second at bat in a game.
- The league has **opted** to not allow strikeouts. - Rule 2 (Strike Note)
- Each team will provide a coach who will pitch to their batters.
- Each batter will be granted 3 pitches (Overhand).
- If the batter does not hit the ball into fair territory on or before the 3rd pitch, the ball will be placed on the TEE and

the batter will hit until he or she successfully hits the ball into fair territory.

- The Offensive team will continue to bat until their entire lineup has batted each inning.
- NO SCORE WILL BE KEPT. This is an instructional league and is not intended to create a competitive atmosphere.
- No player will play the same defensive position in consecutive innings.
- No player will play in the same defensive position more than 2 innings in the same game.
- Base runners will advance only 1 base at a time on a hit ball except for the last batter for each half inning. The manager/coach must declare the last batter before that batter enters the batter's box.
- Base runners will not advance on a thrown ball.
- Parent Coaches are encouraged to be on the field to assist with ball player instruction but at no time will they be allowed to assist with the catch or throw of the ball.
- The Defensive team will play all players. They will play the standard infield positions; 1st base, 2nd base, Short Stop, 3rd Base and Pitcher and all remaining players will play the following NON-Standard positions in the grass; Left Field, Left Center Field, Center Field, Right Center Field and Right Field.

Section 6: Delayed, Suspended, Postponed, and Rescheduled Games

If a game is postponed or suspended due to weather, field conditions, or otherwise, it will be rescheduled by the President and League Scheduler for the next available day regardless of the advantage or disadvantage of either team. If a team fails to show for a rescheduled game they automatically forfeit.

Although leagues may postpone or umpires may suspend games for a variety of reasons, games may be forfeited only by majority vote of a Board of Directors. Remember that forfeited games do not count towards the minimum number of games required for all-star eligibility.

Managers shall not reschedule games for any reason without prior approval from the President and League Scheduler. Limited field availability creates an impact on rescheduling games. If it is an interleague away game, managers may reschedule at their discretion.

If you have a concern about being able to play a scheduled game, consult your Player Agent immediately to find available players from the [Player Pool](#).

The league in agreement with the District will not cancel any games during the week before 4pm.

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Fall Season - Weather make-ups per league availability only.

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Article #4 - Awards

Section 1: Team/League Awards

- Awards will be decided and distributed by each team and not the league.

Article #5 - Additional Board Positions & Committees

Concessions Manager

The Concessions Manager shall be a member of the Board of Directors at all times.

The Concession Manager will manage and maintain the Concession Stand. Each team will be expected to provide volunteers to assist with concessions. (at least 3 shifts per month per team)

Duties of the Concessions Manager are:

- Stocking Concessions.
- Training workers on proper procedure for working concessions.
- Obtaining required certifications to operate concessions.
- Maintaining compliance with local laws and regulations to run concessions.
- Replacement of broken or damaged equipment.
- Scheduling of Teams to work concessions and reporting to the board those teams that miss their required concession times. See Article 1 Section 13 - Concessions.

The concessions manager has the authority to make all decisions regarding products sold. The following should be kept in mind when making product decisions.

- Age groups the products are being marketed to.
- Impacts with any little league sponsorships (example: Gatorade).
- Food service rules and regulations.

Equipment Manager

The Equipment Manager shall be a member of the Board of Directors at all times.

Duties of the Equipment Manager are:

- Ensure stock of equipment and supplies is adequate before and during the season.
- Checking-out/in equipment to managers.
 - *Notify President/VP of any invoices that need to be created and distributed
- Replacing broken equipment.

Umpire-In-Chief

The Umpire-In-Chief shall be a member of the Board of Directors at all times and carry out their duties as defined in the LL Regulations - League Officials.

All-Star Committee

Cibola will use an All-star committee for conducting the All-Star process.

The All-star committee roles and responsibilities include:

- Processing Commitment letters - (Distro, Collection, Verification)
- Uniform Selections (Select Type, Color. etc.)
- Select All-star Managers
- Conduct All-star nomination and selection meeting
- Present final All-star team selections to the BoD

The All-star committee will be made up of Five (5) Board Members:

- President
- Vice President
- (2) Player agents
- (2) Additional Board Members without conflict of interest

The following SHALL NOT be on the committee:

- Managers looking to be a Manager or Coach during All-stars

Article #6 - Division Age Structure

The following defines the division age structure to be used by CLL:

- T-Ball:
 - Ages: 4-6 years old (7 years old allowed based on assessed skill level)
 - Number of games: 10-12 game season
 - Number of activities per week: 3
- Rookie BB/SB:
 - Ages: 5-8
 - Number of games: 10 game season + Rookie Tournament (Min 2 games)

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- Number of activities per week: 3
- Minor BB/SB
 - Ages: 8-10
 - Number of games: 12-14 game season (field availability drives number of games)
 - Number of activities per week: 4 (plus 1 optional day)
- Major BB/SB
 - Ages: 10-12
 - All players between 10 and 12 are required to be skill assessed for the majors draft. Any players ages 10 that are not drafted to a major team will become eligible for the minor draft.
 - Parents may request players play down in minors via email to the league and player agent for review.
 - Number of games: 12-16 game season (field availability drives number of games)
 - Number of activities per week: 4 (plus 1 optional day)
- Intermediate BB
 - Ages: 11-13
 - Number of games: 12-16 game season (District drives number of games)
 - Number of activities per week: 4 (plus 1 optional day)
- Junior BB/SB
 - Ages: 12-14
 - Number of games: 12-16 game season (District drives number of games)
 - Number of activities per week: 4 (plus 1 optional day)
- Senior BB/SB
 - Ages: 13-16
 - Number of games: 10-14 game season (District drives number of games)
 - Number of activities per week: 4 (plus 1 optional day)

Ages listed above are based on the LL League age dates as defined in Regulation IV. The Board of Directors reserve the rights to play certain players up or down within the allowances provided by LL.

Article #7 - Tournament Play

Section 1: All-Star Player Commitment Letters

- The All-Star committee will send out by email, provide to managers, and make available for pickup at the

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concession stand the commitment letter for All-Stars. If a player does not have a properly completed commitment letter on-file with the league prior to the nomination and player selection committee, the player will not be eligible for the all-star team.

Section 2: All-Star Dates

- Apr 17th-28th All-star commitment letters (Managers, Coaches, and Players)
- NLT Apr 29th All-star manager and coach selections
- NLT May 7th Manager nomination and player selection meeting
- May 15th Announcement of All-star teams can occur (if eligibility and verification are done)
- NLT May 24th Uniforms Order
- May 29th Practices Begin (Pending Team/Player Eligibility)

Section 3: All-Star Teams By Division

- By LL Rules and Regulations a Major BB Division team will be registered for LL Tournament play at the beginning of the season.
- If there are enough commitment letters for the other divisions of play to field a Tournament Team, the league will register one team in each of those divisions.
- T-BALL and Rookie Divisions are not eligible for LL Tournament Play.

Section 4: Manager Selection Process

- All-Star Managers will be asked to sign a commitment letter to signify their interest in managing a team.
- All-Star Managers will be selected by the All-Star Committee. The managers will then be reviewed and approved by the Board of Directors.
- The following criteria will be used during the selection processes, but is not limited to:
 - A current manager or coach in the respective division or above.
 - Knowledge of the LL rules.
 - Sportsmanship on the field with players, umpires, and opposing managers.
 - Prior experience as an All-Star manager is not a guarantee of selection, but should be considered.

Section 5: Coach Selection Process

- All-Star Coaches will be asked to sign a commitment letter to signify their interest in coaching on a team.
- All-Star Managers will be allowed to select their coaches from those that have signed a commitment letter. All-Star

coaches will be submitted to the All-Star committee for review and approval by the Board of Directors.

- In the event that we do not get season coaches to commit to All-Star, we will open the pool to parents that have been actively engaged with helping coach through-out the season. These selections will also be subject to Board Approval.
- In the event that a manager/coach who was approved by the board is then nominated to step down due to any concerns or issues brought up by player or parents/other managers SHALL NOT be removed without a proper investigation and final vote through the Board of Directors. (Same as being voted in)

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Section 6: Player Selection Process

- The following rules will govern the All-Star Player selection process:
 - The All-star committee will conduct an All-star nomination meeting with the following individuals invited:
 - All-star committee members
 - Board of Directors
 - Umpires
 - All Managers and official coaches
 - During the meeting, any of the invited participants may make a nomination for any player that has committed to playing All-stars.
 - After nomination has been completed, all participants except the All-star committee, manager, and two coaches shall leave the meeting.
 - The All-star committee will conduct a closed meeting where the manager and two coaches are allowed to select their teams.
 - Managers are not required to take any of the nominations that were made, but are encouraged to highly consider those nominations.
 - Coaches are welcome to provide input but the Manager makes the final decision to the All-star committee.
 - The All-star committee is there to provide guidance and answer questions. They are not allowed to influence the Manager decision.
 - Managers must take a minimum of one player from each Cibola team.
 - Exceptions:
 - If a team did not have anyone with a Commitment Letter
 - Manager may request a waiver from the BoD to not include a member from a team with valid written justification.
 - The All-star committee will present the All-star team to the Board of Directors for eligibility and verification.

Section 7: Practices

- All-star teams are not subject to the regular season restrictions on events per week.
- A schedule of practices at the Cibola Complex will be provided to the managers to share the fields among all teams. Managers will need to schedule other practices at League approved fields covered by the League Insurance when the Cibola Complex is not available.

Section 8: Uniforms

- All-Star uniforms will be selected by the All-Star committee and approved by the Board of Directors.

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